

Grade One Newsletter: Term 4 – 2026

Event	Date
First Day of Term 4	Monday 5 th October
Italian Day	Wednesday 21 st October
Maths Afternoon	Thursday 22 nd October
P-2 Concert Day	Wednesday 28 th October
Robotics Incursion	Friday 30 th October
Pupil Free Day	Monday 2 nd November
Melbourne Cup	Tuesday 3 rd November
Hoyts Excursion	Wednesday 16 th December
Last Day of Term 4	Friday 18 th December

Welcome to Term 4 of Grade One!

Welcome back to Term 4! We can't believe we are already in our final term of Grade One. Term 4 is sure to be a fun and exciting term as we continue learning, growing and making lots of special memories together. We look forward to finishing the year with lots of enthusiasm, laughter and learning!



Things to remember:

- Term 4 is a Sun Smart Term. No Hat, No Play!
- Check XUNO regularly for permission notes, information and to update absences.
- Ensure uniform and belongings are labelled with your child's full name.
- All reading satchels are to be returned daily with their reading materials and journal.
- Grade One students will continue homework tasks which are sent home on a Monday and must be returned by Friday.
- Early Birds Reading Program: Practise reading each morning from 8:30am in the library.

Grade One Team:

Ms Brooke Blake – F-2 Department Leader
 Ms My-Linh Tran – Room 12 Classroom Teacher
 Ms Jessica Galea – Room 15 Classroom Teacher
 Ms Danielle Fischer – Room 16 Classroom Teacher

Curriculum Overview

Mathematics: The students will continue using the PR1ME program in Grade One.

Our core units this term are:

- Numbers 0-120
- Money
- Addition within 40
- Subtraction within 40



English: The students will continue exploring the Heggerty program, Little Learners Love Literacy program and The Writing Revolution Strategies to develop reading, spelling, handwriting, writing, speaking and listening skills.

Our mentor texts will be:

- 'Emma Ren Robot Engineer'
- 'Robots'
- 'The Imagineer'

Students will:

- Practise writing a narrative
- Apply new vocabulary
- Explore persuasive texts
- Compare narrative and informative texts



Humanities: Robot Buddies

Students will explore the exciting world of robots and programming while developing their problem-solving and creative thinking skills. They will investigate the purpose of everyday objects and consider how and why they are designed. Through the design process, students will consider how to choose suitable materials and use their ideas to design and build new objects that are useful in everyday life.

We thank you for your support and contribution to our school community so far!